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RULES & REGULATIONS

with Addendum

1. Rules

- 1.1 The tournament shall be governed in accordance with the General Rules and Regulations of Pesta Sukan 2024, the SPA Sanctioned Tournament Structure and Tournament Participant's Code of Ethics (*Appendix A*).
  - a. Unless otherwise stated, we shall be adopting the latest edition of the USA Pickleball Official Rulebook.
  - b. Scoring system shall be new rally scoring. Player may refer to *Appendix B* for Rally Scoring Rules.
  - c. Players may use any USAP approved paddle that are posted on the USAP website. Players are to note that non-approved paddles shall be subjected to compliance checks and players with non-compliant paddles shall not be allowed to play.
- 1.2 Only Medal Matches shall be Officiated. All other matches shall be Non-Officiated. and there shall be NO officials, referees and/or line judges. Players will call their own scores and make the line calls in accordance to guidelines spelt out in the Official Rulebook.
- 1.3 Tournament is open to ActiveSG members who are Singapore Citizens, Singapore Permanent Residents and non-Singapore Citizens residing in Singapore with valid passes as stated below
  - a. Student Pass,
  - b. Long Term Pass,
  - c. Dependent's Pass,
  - d. Work Permit,
  - e. S Pass, or
  - f. Employment Pass
- 1.4 We shall be using USA Pickleball approved **Franklin X-26 (Lime Green)** for this tournament.
- 1.5 Official and final information, briefs and schedules shall be sent to participants via Email. Participants are to ensure that their Email and Contact Number is updated and correct on their ActiveSG profile and registration.
- 1.6 Any queries can be sent to [info@singaporepickleball.com.sg](mailto:info@singaporepickleball.com.sg).

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**2. Event Details**

Dates	15 July 2024 (Mon) to 4 Aug 2024 (Sun)	
Venue	Bukit Canberra Sports Hall - 15 July 2024 to 3 Aug 2024  OCBC Arena Hall 4 Aug 2024  Tournament venue is a multi-purposed hall with timber court flooring. Non-Volley Zone Lines shall be marked with removable vinyl court tapes.	
Time	9am to 10pm  Refer to Tentative Schedule as well	
Registration Period/Fees	Refer to ActiveSG App/Website  Note - <ul style="list-style-type: none"><li>Participants' responsibility to check tournament schedule, restrictions and divisions on registration. <b>Strictly no refund.</b></li><li>Incomplete and pending registration shall be removed and the slot reopened for public registration.</li></ul>	
Age Groups (based on year of birth)	Open	13 yrs and above
	Split (only Mixed Doubles)	10 to 18 yrs, <u>mixed with</u> 19 yrs and above  Note - <ul style="list-style-type: none"><li>Age differences shall be at least 25 yrs, e.g. a 12 year old girl shall pair with a male at least 37 years of age.</li><li>Above restriction shall be waived if pair is parent/child related.</li></ul>
	Master	40 yrs and above
	Senior	55 yrs and above
	Merdeka	60 yrs and above, total age of players $\geq 125$ yrs
	Skill Level	Open
Participant Brief	1 July 2024 (Monday) By Email	
General Information	SingaporePickleball.com.sg	

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**3. Division Details**

3.1 Singles/Doubles Divisions - the singles and doubles divisions are detailed in the table below.

Pesta Sukan 2024 (Skill Open)

Age Group	Mens's Singles	Men's Double	Women's Singles	Women's Doubles	Mixed Doubles	Split Mixed Doubles
Open	64	48	24	32	48	16
Masters (40+)		20	16	20	20	
Seniors (55+)	32	32		20	32	
Merdeka (60+)		16		16	40	

3.2 Split-Age Mixed Doubles - this is a mixed doubles division where one of the team player shall be, based on year of birth, between 10 to 18 years of age and the other shall be 19 years and above. The age difference of the 2 players shall be 25 years or more, unless they are parent/kid related.

3.3 The Merdeka (60+) Divisions have an additional criterion where the partners' total age must add up to be 125 years or more. That means, a 60-year old participant born in the year 1964, must partner someone at least 65 years old, born 1959 or earlier.

3.4 The division acronyms are given below,

Age Group	Mens's Singles	Men's Double	Women's Singles	Women's Doubles	Mixed Doubles	Split Mixed Doubles
Open	OMS	OMD	OWS	OWD	OXD	Split
Masters (40+)		4MD	4WS	4WD	4XD	
Seniors (55+)	SMS	SMD		SWD	SXD	
Merdeka (60+)		6MD		6WD	6XD	

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#### 4. Pesta Sukan Team Challenge

In addition to the individual divisions, this tournament shall have a Pesta Sukan Team Challenge.

- 4.1 The Division shall have capacity for a total of 64 Teams.
- 4.2 Teams shall compete in head-to-head Team Matches in a format based on the MLP Dreambreaker format.
- 4.3 Each Team shall consist of minimum 7 members, maximum 9, of which, **the following shall be fielded to play in the Team Matches,**
  - 4.3.1 ~~At least~~ 4 Male and 3 Female Players
  - 4.3.2 At least 2 Seniors (55 years and older)
- 4.4 Each team shall comprise of at least 70% Singapore citizens or permanent residents.
- 4.5 The Team may submit different match line ups for different team matches. However, every team match shall consist minimum 70% Singapore citizens or permanent residents. For a line up of 7 players, 5 shall be Singapore citizens or permanent residents
- 4.6 Each Team Match shall be Best of 3 Games to 30 points, no deuce.
- 4.7 For every Team Match, any team member shall play once only.
- 4.8 For each Team Match, the Team Manager shall field any player, of which 2 shall be Seniors, to play the following ordered ties
  - Doubles 1
  - Doubles 2
  - Singles 1
  - Doubles 3
- 4.9 Each tie shall play a total of 4 points, i.e. 4-0, 3-1, 2-2, 1-3, 0-4, after which the next will take over and continue to play another 4 points total. Therefore at the start of the game, two player from each side will play out Doubles 1, after a total of 4 points played, Doubles 2 will take over, and the players for Doubles 1 will go to the back of the queue. Doubles 1 will play again after the players of Doubles 3 completed their turn to play.

Note that a female player may face a male player; or a mixed doubles may face a women's doubles or men's doubles.

This rotation will continue until the winning point of the game is reached.
- 4.10 In the event that a Team is unable to fulfil one of the ties, that tie will face a walkover, i.e. 0-4 will be awarded to the game scores.
- 4.11 The team line up shall be submitted to the organisers 15 mins before the scheduled match for records and reference only, using the prescribed form. The Team Manager and players shall be solely responsible in ensuring the right players are fielded according to the submitted lineup. Fielding the wrong players will result in forfeiture of the affected tie(s). If the entire game was played with the wrong players, that game shall be forfeited.

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- 4.12 Team Manager may substitute players on the ActiveSG app, whilst meeting the criteria set out in this document, up to the Registration Closing date. Thereafter substitution and addition of members into the Team shall not be allowed.

### 5. Tentative Schedule

Please refer to *Appendix C*.

Note – Schedule is subjected to changes following actual participation numbers.

### 6. Registration

- 6.1 Registration to participate in the tournament shall be via ActiveSG App only.
- 6.2 There is no limit to the number of Divisions a player may participate, subjected to schedule clashes and player eligibility.
- 6.3 Doubles may substitute their partners, whilst meeting the criteria set out in this document, upto the Registration Closing Date. Thereafter substitution shall not be allowed, and there shall be strictly no refunds whatsoever.
- 6.4 Participants are encouraged and allowed to “Play Up”, e.g. a participant in the Master age group, may opt to challenge himself in the younger Open age group.
- 6.5 Participants are not allowed to “Play Down”, e.g. a younger participant playing in an older age group
- 6.6 Organisers reserve the right to conduct qualifiers should number of registration exceeds the maximum participation numbers.

### 7. Tournament Format

- 7.1 The divisions in this tournament shall be conducted in 2 formats,
- 7.1.1 Combined Draw – where Round 1 shall be Group Play, Round Robin format, followed by Round 2 Single Elimination format.
- 7.1.2 Double Eliminations
- 7.2 Round Robin Draws shall be arranged according to player’s Singapore Pickleball Ranking. Unranked participants shall be inserted into groups randomly. The Tournament Committee reserves the rights to move players according to skill level, and modify the division and format.
- 7.3 The number of singles/doubles per Round Robin Flight shall be minimum 3, maximum 5.
- 7.4 Other than the Merdeka Divisions, only the top 2 teams from each Round Robin Group shall be promoted to Round 2 Single Eliminations.

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- 7.5 For the Merdeka divisions, Round 2 shall consist of two separate groups playing single eliminations. The performance in the Round Robin Group Play shall determine if the Team shall be eliminated or progressed to Level 1 or 2 Elimination Groups as follows,

Number of Teams in each Group	Round 2 Single Elimination		Eliminated
	Level 1 Group (Open)	Level 2 Group (Intermediate Plus)	
3	Top 2 Teams	None	3 <sup>rd</sup> and 4 <sup>th</sup> placed
Mixture of 3 and 4			
4	Top 2	3 <sup>rd</sup> and 4 <sup>th</sup> placed	5 <sup>th</sup> placed
Mixture of 4 and 5			
5			

- 7.6 If a Division has less than 5 entries, the participants may decide between 2 options.

Option 1	Option 2
Withdraw and receive full refund.	Join another eligible Division

Organisers reserve the right to proceed with 4 entries.

- 7.7 The first player to reach the stated points below shall be the winner.

Matches	Number of Games per Match	Rally Scoring
Round Robin Double Elimination Loser Bracket Matches	1	21 points with deuce at 20-20, after which win by 2 consecutive points. Maximum point shall be 30 points.
Round of 16 Quarterfinals Semifinals Finals Double Elimination Winner Bracket Matches	Best of 3	15 points with deuce at 14-14. After which win by 2 consecutive points. Maximum point shall be 21 points.

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- 7.8 In the Group Play, all players/teams shall play each other in Round Robin format. Group Winners are determined based on the number of matches won. If two or more teams are tied, ties shall be resolved by comparing won/loss differential in the following order,
- 1<sup>st</sup> Tie Breaker - Comparing Overall Match Differential (Team Matches only)
  - 2<sup>nd</sup> Tie Breaker - Comparing Overall Game Differential
  - 3<sup>rd</sup> Tie Breaker - Comparing Overall Point Differential
  - 4<sup>th</sup> Tie Breaker - Comparing Head to head Match Differential
  - 5<sup>th</sup> Tie Breaker - Comparing Head to head Game Differential
  - 6<sup>th</sup> Tie Breaker - Comparing head to head Point Differential
  - 7<sup>th</sup> Tie Breaker - Chance draw
- 7.9 If a player reasonably believes that a rule is being consistently and deliberately violated by their opponent; or a situation arises where players are not able to quickly and easily resolve a dispute, any player may request for an Official to oversee the rest of the match.
- 7.10 Tournament Director may at his sole discretion assign officials or include additional officials to officiate any match. This can be done before the match commences, and during the match.
- 7.11 Should participation numbers exceed allocated places in the main draw, Tournament Organisers reserve the right to conduct qualifying rounds for unseeded, unranked participants/doubles teams, or participants without Singapore Pickleball Ranking points. Qualifying rounds will be held on different dates as the Tournament.

### **8. Prize Money and Medals**

- 8.1 Medals (Gold, Silver & Bronze) shall be awarded for all the Divisions listed, including the Team Challenge.
- 8.2 There shall be Prize Money for Medalists for Divisions, including the Team Challenge, with participation numbers with 8 or more registrations.. Prize money shall be disbursed by PayNow to participants' NRIC only. PayNow to mobile number is inadmissible.
- 8.3 Where Divisions are subsequently split to separate Round 2 eliminations, Prize Money shall be offered to the Open Level Medalists only, there shall be no prize money for the Intermediate Plus Medalists.

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### 9. Supplementary Rules

- 9.1 The tier level for this Tournament shall be Tier 3.
- 9.2 Skill level of this Tournament shall be Open and Intermediate Plus.
- 9.3 Singapore Pickleball Ranking Points shall be awarded in accordance to the table shown in **Appendix D**.
- 9.4 Apparels and/or clothing (shirt and shorts) of similar colour to ball shall not be allowed.
- 9.5 Late Reporting:
- 10 mins – 1<sup>st</sup> Game Forfeit of Multiple Game Match / Match Forfeit for Single Game Match.
  - 15 mins – Match forfeit for Multiple Game Match.
- Forfeiture means maximum points shall be awarded to the opponent, e.g 15-0.
- 9.6 Players and Team Captains shall be responsible to check, verify and acknowledge the accuracy of the score and outcome of the matches on the Score Record Sheet or Score Sheets. After the Score Record and Score Sheets are returned to the Admin Desk, the match results will stand.
- 9.7 The Tournament Organisers reserves the right to amend the rules and regulations or schedule the fixtures of the tournament at any time as it deems fit. The decision on all such matters shall be final, and no prior notice is required. However, Participants shall be informed before the competition.
- 9.8 In the event of any dispute arising over any participant(s) and/or (team(s), the particular fixture shall be competed under protest, and the Organiser shall determine the matter on receipt of the protest in writing, together with the protest fee of \$50 for individual events and \$100 for team events, such protest fees are non-refundable. Protest must be made in writing together with the protest fee and lodged with the Organiser on the spot during the match. The Organiser's decision in relation to any protest shall be final and no appeals will be entertained.
- 9.9 The Prize Presentation Ceremony shall be held with the conclusion of each Division. All prize winners or nominated personnel must be present in neat attire (no singlet, slippers and sandals) to receive the prize. Failing which, the Organisers reserves the right not to award the medal, prize money (if any) and trophy to the winner.
- 9.10 All media or photographs taken in the Tournament by the Organisers will belong to the Singapore Pickleball and/or SportSG, and may be used for general publicity for the further promotion of the sport.



*Appendix A*

**PICKLEBALL TOURNAMENT PARTICIPANT'S CODE OF ETHICS**

**1 INTRODUCTION**

- 1.1 Pickleball was created to be a fun, competitive, and highly social sport. It embodies an ethic of good sportsmanship that includes respect, fair play, and graciousness in winning and losing. We hope all players in Singapore will help promote these foundational values and maintain a positive environment for all.
- 1.2 Ethics refers to the generally accepted norms of right or wrong behaviour, often based on universal values. Ethics is not about legality nor is it meant to be legalistic.
- 1.3 Athletes during Tournament, due to the strong pressure to win, and exposure to the public, are potentially vulnerable to various forms of ethical issues and concerns.
- 1.4 In order to maintain fair and reasonable standards of conduct by participants and players, to protect their respective rights, the rights of the public and the integrity and image of sport and that of pickleball, the Singapore Pickle-Ball Association has drawn up the Code of Ethics set out herein.

**2 RESPECT FOR INDIVIDUAL**

- 2.1 Treat and respect everyone equally, regardless of race, language, religion, culture, gender or physical ability.
- 2.2 Shall not use objectionable language directed at another person.
- 2.3 Shall not use profanities of any sort (audible or visible) for any reason.
- 2.4 Shall not argue aggressively with the officiating team, opponents, or spectators that disrupts in the flow of play.
- 2.5 Shall not make taunts, threats, or challenges of any nature toward or against any person.
- 2.6 Shall not use ethnic, religious, racial, sexist or homophobic slurs.

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**3 INTEGRITY IN ACTIONS AND SPORTSMANSHIP**

- 3.1 Protects the image of Pickleball and Sports in general, such as avoiding making a scene in public view.
- 3.2 Players shall at all times conduct themselves in a sportsmanlike manner and give due regard to the authority of officials and the rights of opponents, spectators and others.
- 3.3 Not disrupt the flow of play, e.g. taking time between rallies unnecessarily, repeatedly appealing line calls, challenging the referee's interpretation of a rule to lose the challenge subsequently, requesting for medical time out without a valid medical condition, etc.
- 3.4 Not abuse the ball, purposely breaking or stepping on the ball.
- 3.5 Shall not portray unsportsmanlike behaviour, such as making repeated questionable "OUT" calls that, upon appeal, are overruled by the Officiating Team.
- 3.6 Always exhibiting "Best Effort", that not deliberately playing down, defaulting, forfeiting or not giving best effort in matches, whether for their own benefit or otherwise.

**4 SAFETY**

- 4.1 Consider the safety of other participants, spectators and general public in the same venue space.
- 4.2 Shall not aggressively or recklessly throw a paddle, or striking a ball in frustration or anger, with negligent disregard of the consequences.
- 4.3 Shall not strike any other person, damage or vandalise venue property and fixtures.
- 4.4 Shall not get into fights, or cause injury to player, official or spectator at any time during the tournament.
- 4.5 Shall not spit or cough on a person.

**5 PROHIBITIONS**

- 5.1 Consumption of alcoholic beverages is strictly not allowed in the venue.

**6 SOCIAL RESPONSIBILITY AND CIVIC-MINDEDNESS**

- 6.1 Dispose waste in proper manner and keep the tournament venue clean.
- 6.2 Shall not damage or vandalise venue property and fixtures.

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### *Appendix B*

#### SPA RALLY SCORING SYSTEM

##### Introduction

In Rally Scoring, points are awarded for every rally. The side that wins the rally, scores a point as well as the right to serve. The first side that reaches the game point wins the game. Each side shall have only one serve before Side Out.

In any game of Doubles, after Side Outs, when serve is won back after a rally for any side, the server will be alternated from their previous server.

There shall be only ONE time out of 60 seconds per side, per game.

##### Before the Game

- Chance Draw to determine side to serve/choose ends.
- In Doubles, both sides Starting Server and Starting Receiver shall wear the Starting Server ID

##### Singles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. The subsequent serve is then made from the service court with reference to the score.
- The side to reach the game point first wins the game.

##### Doubles

- As long as the side holds serve, after scoring each point the server will alternate serving from the right/even and left/odd sides of the court. There is no restriction on the position of the partners of the correct server and receiver as long as they are on their respective team's side of the net. They can be positioned on or off the court.
- If the side's score is even (0, 2, 4 ...), the serve must be made from the right/even serving area and be received in the right/even service court by the opponent.
- If the side's score is odd (1, 3, 5 ...), the serve must be made from the left/odd serving area and be received in the left/odd service court by the opponent.
- When the receiving side wins a rally, a point is scored and the serve is passed to them. In Doubles, the receiving side never change their service courts.
- The side to reach the game point first wins the game.



PESTA SUKAN 2024  
SINGAPORE PICKLEBALL CHAMPIONSHIP



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*Appendix C - Tentative Schedule*

### PESTA SUKAN 2024 (PICKLEBALL)

Date			Court	1	3	5	7	9	11	2	4	6	8	10	12		
1	15-Jul	Mon	1830														
			1900	PS Team		PS Team		PS Team		PS Team		PS Team		PS Team			
			2000	Group 1		Group 2		Group 3		Group 4		Group 5		Group 6			
			2100	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)			
			2200														
2	16-Jul	Tue	1830														
			1900	PS Team		PS Team		PS Team		PS Team		PS Team		PS Team			
			2000	Group 7		Group 8		Group 9		Group 10		Group 11		Group 12			
			2100	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)			
			2200														
3	17-Jul	Wed	1830														
			1900														
			2000			PS Team		PS Team		PS Team		PS Team					
			2100			Group 13 (4 Teams)		Group 14 (4 Teams)		Group 15 (4 Teams)		Group 16 (4 Teams)					
			2200														
4	18-Jul	Thu	1730														
			1800	OWS Double Eliminations Match 1 to Match 16 (24 Teams)													
			1845	OWS Double Eliminations Match 1 to Match 16 (24 Teams)													
			1930	OWS Double Eliminations M29 to M32				OWS Double Eliminations M17 to M24				OWS Double Eliminations M17 to M24					
			2045	OWS DE M37 to M38				OWS Double Eliminations M25 to M28				OWS Double Eliminations M25 to M28					
			2130	OWS DE M37 to M38				OWS Double Eliminations M33 to M36				OWS Double Eliminations M33 to M36					
5	19-Jul	Fri	1800														
			1830														
			1900	SXD		SXD		SXD		SXD				SXD		SXD	
			1930	Group 1		Group 2		Group 3		Group 4		OWS DE M39 to M40				SXD	
			2000	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		OWS DE M41 to M42		OWS M43		Group 5	
			2030	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		OWS DE M41 to M42		OWS M43		Group 6	
			2100	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		OWS DE M41 to M42		OWS M43		Group 7	
2145	(4 Teams)		(4 Teams)		(4 Teams)		(4 Teams)		OWS DE M41 to M42		OWS M43		Group 8				

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Date	Court	1	3	5	7	9	11	2	4	6	8	10	12								
6	20-Jul	Sat	930																		
			1000	4WS Group 1 4 Teams		4WS Group 2 4 Teams		4WS Group 3 4 Teams		4WS Group 4 4 Teams		4MD Grp 1 (5 Teams)	4MD Grp 2 (5 Teams)	4MD Grp 3 (5 Teams)	4MD Grp 4 (5 Teams)						
			1030																		
			1100																		
			1130	4WS QF (Best of 3)																	
			1215	4WS SF																	
			1300	4WS F																	
			1400	OMS Double Eliminations Match 1 to Match 32 (32 Matches) <b>(64 Teams Total)</b>																	
			1445																		
			1530																		
			1615	OMS Double Eliminations Match 33 to Match 48 (16 Matches)						OMS Double Eliminations Match 49 to Match 64 (16 Matches)											
			1700																		
			1745																		
			1830	OMS Double Eliminations Match 65 to Match 80 (16 Matches)																	
1915																					
2030																					
2115	OMS Double Eliminations Match 81 to Match 88 (8 Matches)																				
2200																					
7	21-Jul	Sun	1000	OMS Double Eliminations Match 89 to Match 96 (8 Matches)								OWD DE Match 1 to Match 16 (32 Teams Total)									
			1045	OMS Double Eliminations Match 97 to Match 104 (8 Matches)																	
			1130	OMS DE Match 105 to Match 108 (4 Matches)				OMS DE Match 109 to Match 112 (4 Matches)													
			1215	OMS DE M119 & M120		OMS DE Match 113 to Match 116 (4 Matches)															
			1300	OMS M123		OMS DE M117 & M118		OWD DE Match 17 to Match 24 (8 Matches)													
			1345	OMS DE M121 & M122		OWD DE Match 25 to Match 32 (8 Matches)															
			1430	OMS M124		OWD DE Match 33 to Match 40 (8 Matches)															
			1515	OMS M125		Bronze		OWD DE Match 41 to Match 44 (4 Matches)				OWD DE Match 45 to Match 48 (4 Matches)									
			1600	OMS M126		Gold/Silver		OWD M53 to M54				OWD DE Match 49 to Match 52 (4 Matches)									
			1645	OMS M127				OWD M59				OWD M55 to M56									
			1730									OWD M57 to M58									
			1815									OWD M60									
			1900	Split MXD Group 1 (4 Teams)		Split MXD Group 2 (4 Teams)		Split MXD Group 3 (4 Teams)		Split MXD Group 4 (4 Teams)		OWD M61		Bronze							
			1930									OWD M62		Gold Silver							
2000									OWD M63												
2030	Split MXD QF (Best of 3)																				
2115																					
2200																					
8	22-Jul	Mon	1000																		
			1030																		
			1100																		
			1130	6MD Group 1 4 Teams			6MD Group 2 4 Teams			6MD Group 3 4 Teams			6MD Group 4 4 Teams								
			1200	6MD QF1 to QF4 (Single Game Match)						6MD (Int) QF1 to QF4 (Single Game Match)											
			1230																		
			1300	6MD SF1 to SF2						6MD (Int) SF1 to SF2											
			1345	6MD F						6MD (Int) F											
			1430																		
			1500	6WD Group 1 4 Teams			6WD Group 2 4 Teams			6WD Group 3 4 Teams			6WD Group 4 4 Teams								
			1530	6WD QF1 to QF4 (Single Game Match)						6WD (Int) QF1 to QF4 (Single Game Match)											
			1600																		
			1630	6WD SF1 to SF2						6WD (Int) SF1 to SF2											
			1700	6WD F						6WD (Int) F											
1745																					
1830																					
1900	PS Team Round of 32 (Match 1 to 8)																				
2000	PS Team Round of 32 (Match 9 to 16)																				
2100	PS Team Round of 16 (Match 1 to 8)																				
2200																					
9	23-Jul	Tue	1830	RESERVED																	
			1900																		
			2000																		
			2100																		
			2200																		
10	24-Jul	Wed	900																		
			1000																		
			1030																		
			1100																		
			1130																		
			1200	6XD Grp 1 5 Teams		6XD Grp 2 5 Teams		6XD Grp 3 5 Teams		6XD Grp 4 5 Teams		6XD Grp 5 5 Teams		6XD Grp 6 5 Teams		6XD Grp 7 5 Teams		6XD Grp 8 5 Teams			
			1230																		
			1300																		
			1330																		
			1400																		
			1430																		
			1500	6XD Round of 16 (Match 1 to 8) Single Game Match																	
			1530	6XD (Int) Round of 16 (Match 1 to 8) Single Game Match																	
			1600	6XD QF1 to QF4 (Single Game Match)						6XD (Int) QF1 to QF4 (Single Game Match)											
1645	6XD SF1 to SF2			6XD (Int) SF1 to SF2																	
1730	6XD F		6XD (Int) F																		
1815																					
1900	PS Team Quarterfinals (Match 1 to 4)																				
2000	PS Team SF																				
2100	PS Team F																				
2200																					
11	25-Jul	Thu	1830																		
			1900	Split MXD QF (Best of 3)																	
			1945	Split MXD SF				SWD Group 1 5 Teams				SWD Group 2 5 Teams		SWD Group 3 5 Teams		SWD Group 4 5 Teams					
			2030	Split MXD F																	
			2115																		
12	26-Jul	Fri	1830																		
			1900																		
			1930	SMS Group 1 (4 Teams)		SMS Group 2 (4 Teams)		SMS Group 3 (4 Teams)		SMS Group 4 (4 Teams)		OWS M45 Bronze		SMS Group 5 (4 Teams)		SMS Group 6 (4 Teams)		SMS Group 7 (4 Teams)		SMS Group 8 (4 Teams)	
			2000																		
			2030																		
			2100					OWS M46 Gold/Silver													
2130																					

## PESTA SUKAN 2024 (PICKLEBALL)

Date		Court	1	3	5	7	9	11	2	4	6	8	10	12					
13	27-Jul	Sat	900	OMD Double Eliminations Match 1 to Match 16															
			945	(48 Teams Total)															
			1030	OMD Double Eliminations Match 17 to Match 32															
			1115	(16 Matches)															
			1200	OMD Double Eliminations Match 33 to Match 48															
			1230	(16 Matches)															
			1315	OMD Double Eliminations Match 49 to Match 56 (8 Matches)															
			1345	OMD Double Eliminations Match 57 to Match 72 (16 Matches)															
			1430	OMD DE Match 73 to Match 76 (4 Matches)															
			1500	OMD DE Match 77 to Match 80 (4 Matches)				OMD DE Match 81 to Match 84 (4 Matches)				OMD DE M87 & M88							
			1545	OMD DE M85 & M86				OMD DE M89 & M90				OMD M91							
			1615	OMD M92				OMD M93				OMD M94							
			1700	OMD M95				Bronze				Gold/Silver							
			1730	OMD M96				OMD M97				OMD M98							
14	28-Jul	Sun	900	OXD Double Eliminations Match 1 to Match 16															
			945	(48 Teams Total)															
			1030	OXD Double Eliminations Match 17 to Match 32															
			1115	(16 Matches)															
			1200	OXD Double Eliminations Match 33 to Match 48															
			1230	(16 Matches)															
			1315	OXD Double Eliminations Match 49 to Match 56 (8 Matches)															
			1345	OXD Double Eliminations Match 57 to Match 72 (16 Matches)															
			1430	OXD DE Match 73 to Match 76 (4 Matches)															
			1500	OXD DE Match 77 to Match 80 (4 Matches)				OXD DE Match 81 to Match 84 (4 Matches)				OXD DE M87 & M88							
			1545	OXD DE M85 & M86				OXD DE M89 & M90				OXD M91							
			1615	OXD M92				OXD M93				OXD M94							
			1645	OXD M95				Bronze				Gold Silver							
			1730	OXD M96				OXD M97				OXD M98							
15	29-Jul	Mon	1800	SMD Group 1 (4 Teams)				SMD Group 8 (4 Teams)				SMD Group 5 (4 Teams)				SMD Group 7 (4 Teams)			
			1830	SMD Group 4 (4 Teams)				SMD Group 2 (4 Teams)				SMD Group 3 (4 Teams)				SMD Group 6 (4 Teams)			
			1900																
			1930																
			2000																
			2030																
			2100																
			2130																
16	30-Jul	Tue	1830																
			1900	SWD QF (Best of 3)						SMD Round of 16 (Best of 3)									
			1945	SWD SF				SMD QF (Best of 3)											
			2030	SWD F				SMD SF											
			2115					SMD F											
17	31-Jul	Wed	1830																
			1900	4WD				SMS Round of 16 (Best of 3)											
			1945	Grp 1 (5 Teams)		Grp 2 (5 Teams)		Grp 3 (5 Teams)		Grp 4 (5 Teams)		SMS QF (Best of 3)							
			2030	SMS SF															
			2115	SMS F															
18	1-Aug	Thu	1830																
			1900	4XD				SXD Round of 16 (Best of 3)											
			1945	Grp 1 (5 Teams)		Grp 2 (5 Teams)		Grp 3 (5 Teams)		Grp 4 (5 Teams)		SXD QF (Best of 3)							
			2030	SXD SF															
			2115	SXD F															
19	2-Aug	Fri	1900																
			1930	4MD QF (Best of 3)						4WD QF (Best of 3)									
			2000	4MD SF				4WD SF											
			2030	4MD F				4WD F											
			2100																

PESTA SUKAN 2024 (PICKLEBALL)

Date	Venue	Court	1	3	5	7	9	11	2	4	6	8	10	12			
20	3-Aug	Sat	Bukit Canberra	800	PA Community Games												
				830	Grp 4 and Grp 5												
				900	(2 x 5 Teams)												
				930													
				1000	PA Community Games				PA Community Games				PA Community Games				
				1030	Grp 1 and Grp 8				Grp 2 and Grp 7				Grp 4 and Grp 5				
				1100	(2 x 4 Teams)				(2 x 4 Teams)				(2 x 5 Teams)				
				1130													
				1200													
				1230													
				1300													
				1330													
				1400													
				1430													
				1500													
				1530													
				1600													
				1630													
				1700													
				1730													
1800																	
1830																	
1900	PA Community Games																
1930	Round of 16																
2000	(8 Team Matches - Single Game Matches)																
2030																	
2100																	
2130																	
21	4-Aug	Sun	OCBC Arena	900	4XD QF (Best of 3)												
				945	4XD SF												
				1030	4XD F												
				1130													
				1215	PA Community Games -		PA Community Games -		PA Community Games -		PA Community Games -						
				1300	QF1		QF2		QF3		QF4						
				1345													
				1430	PA Community Games -				PA Community Games -								
				1515	SF1				SF2								
				1600													
				1645	PA Community Games -												
1730	Finals																